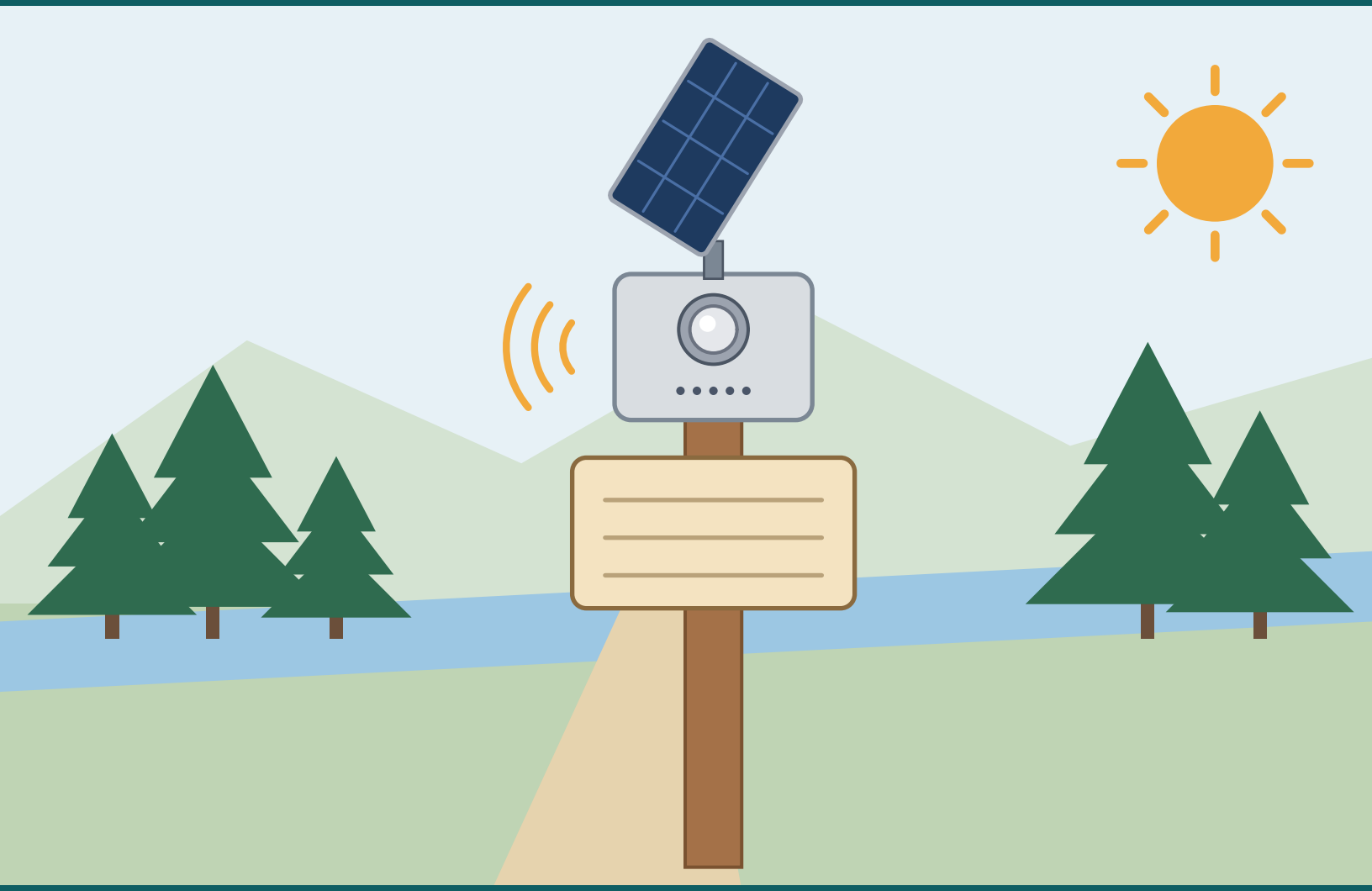
Dene STEAM

What we want to build in Dillon

Buffalo River Dene Nation



Elders lead. Youth build.

Tech carries the Dene language.

denesteam.ca | hellodenesteam@gmail.com

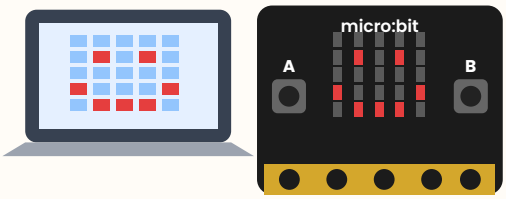
The idea, in three pictures

1



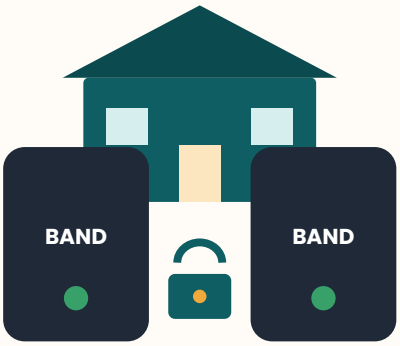
Elders share words and place names.

2



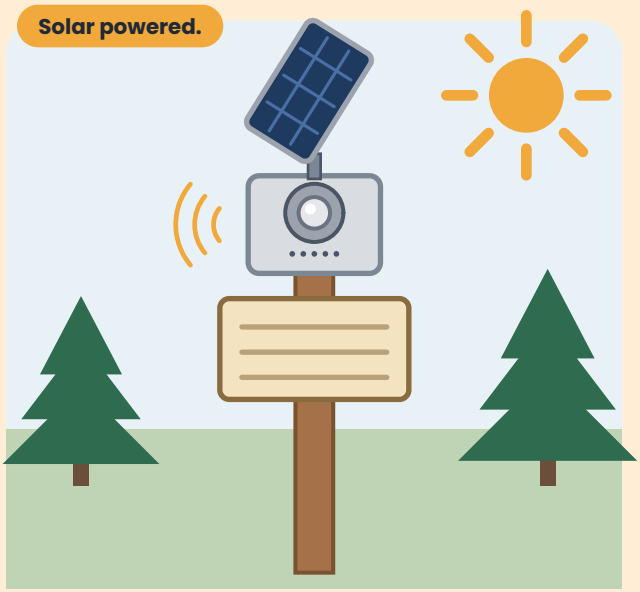
Youth build and code.

3



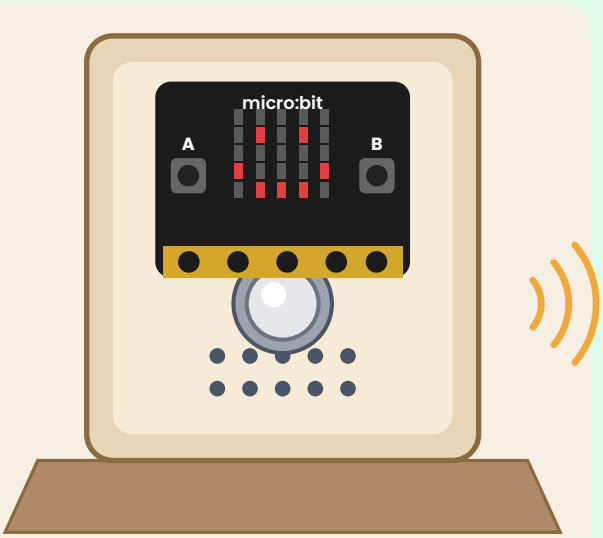
The community keeps everything.

What we would build



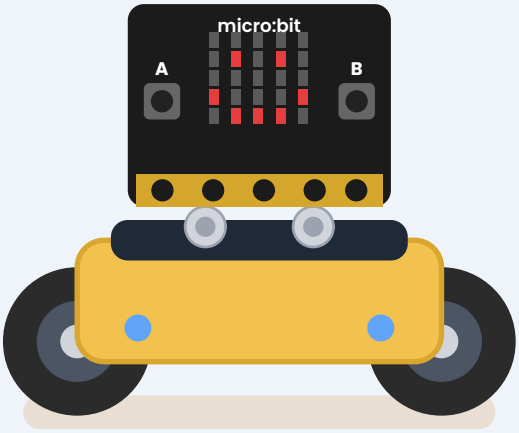
Talking Trail Markers

Press a button. Hear an Elder name that place.



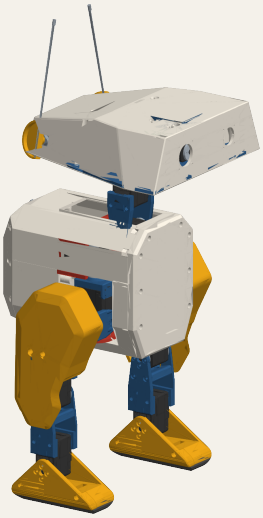
Word of the Day robot

A stand at the youth centre plays a community word.



Beginner robot cars

Youth code a small car with a micro:bit and Cutebot.



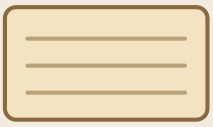
Maybe a robot duck

A walking robot duck, if we choose to build one.

How it works

Five simple steps.

1



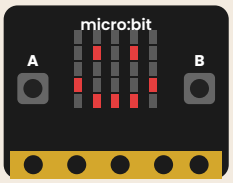
Elders choose words and places.

2



Record with consent.

3



Youth build.

4



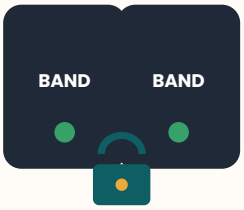
Land keepers choose spots.

5



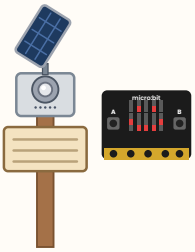
Install and share.

What stays in Dillon

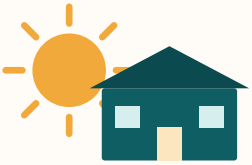


Community-owned recordings (OCAP).

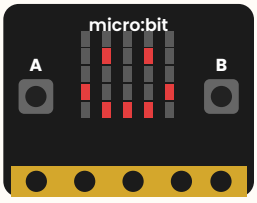
Never uploaded to AI companies.



Markers, robots and equipment stay here.



Paid Elder visits and local jobs.



Youth keep the skills they learn.

If the grant is approved, there is no cost to the Nation.

We are applying to Canadian Heritage.

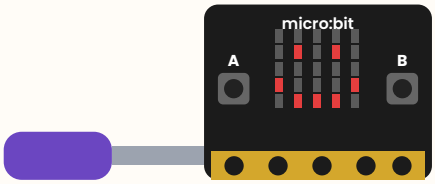
How you can help



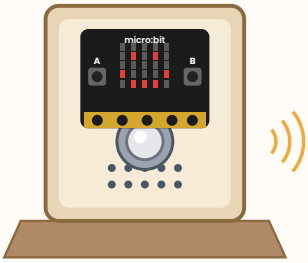
1 **Share words or stories.**



2 **Be a land keeper.**



3 **Volunteer.**



4 **Tell youth.**

Talk with us

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denesteam.ca

Trent Billette, Executive Director